

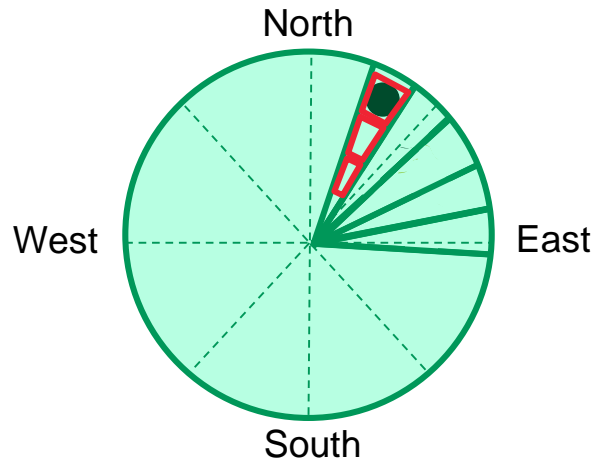
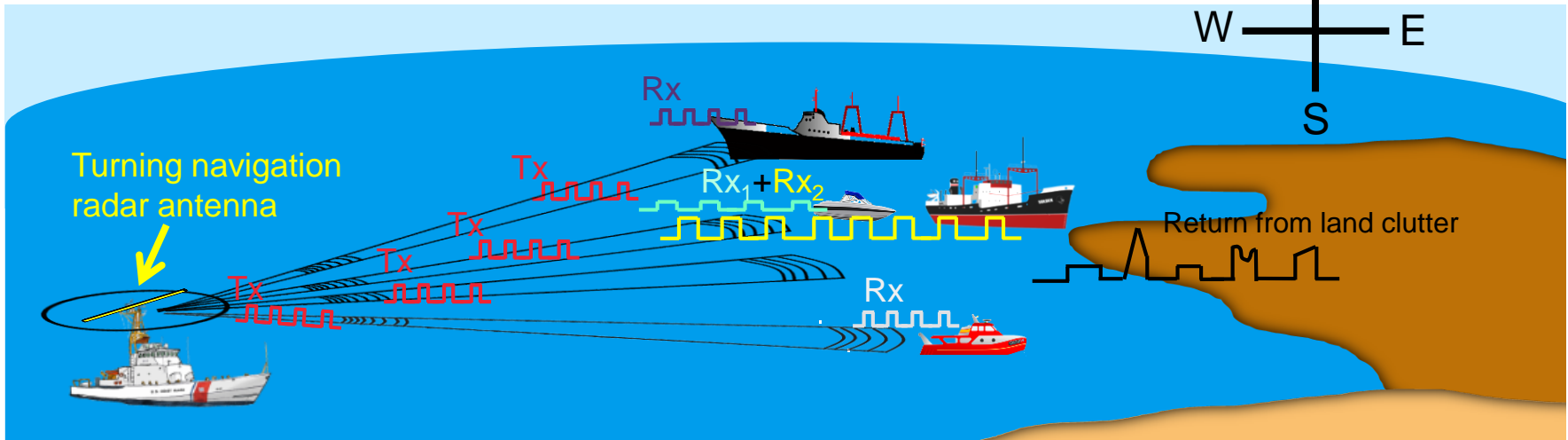
Radar Environment RF Generation

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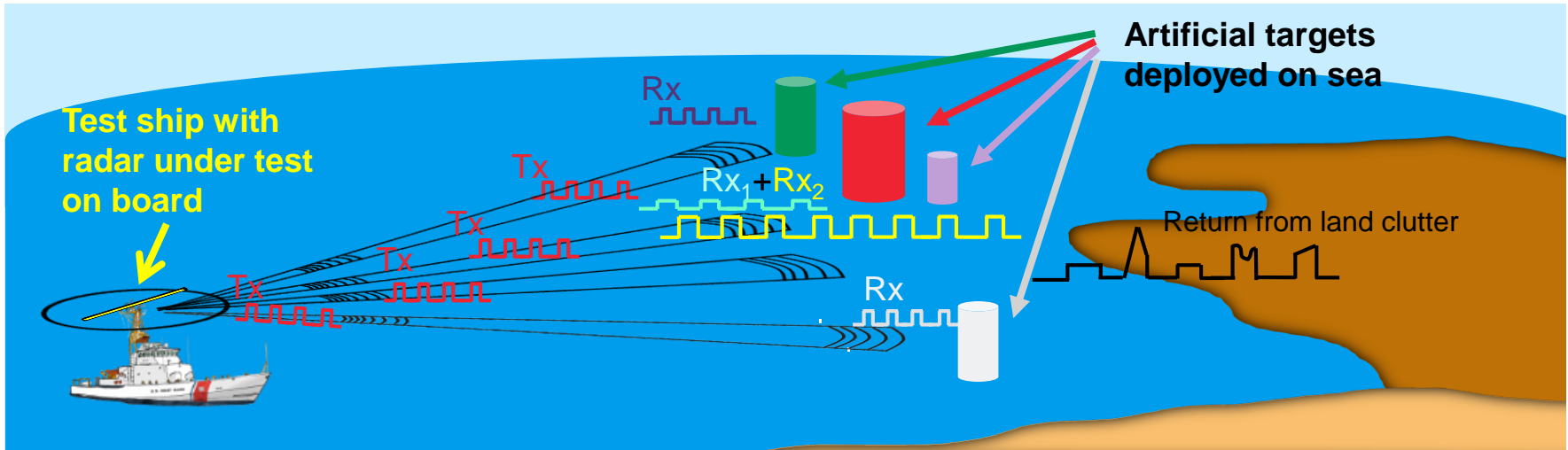
Typical navigation radar scenario



Visualization on a radar screen

- Echoes are displayed in so called "range cells"
- Coherent radars can also measure speed and can therefore also display an echo in a "Doppler cell"
- The larger the radar return signal, the larger the radar cross section i.e. the object, the larger the dot on the screen

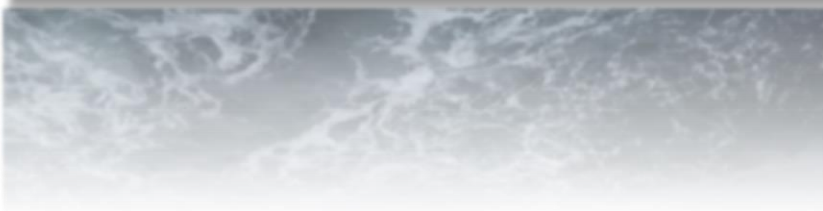
Conventional Test set-up for navigation radar testing



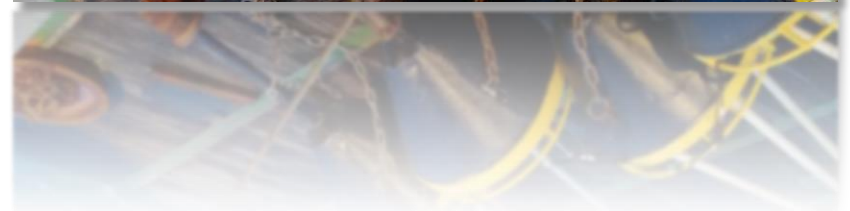
- Test Concept for Navigation Radars
 - Mount a real radar under test on a boat
 - Deploy artificial targets at the sea
- Test Concept for airborne radars
 - Set up a flight campaign with artificial targets or use civil aircrafts
- Test concept for ground radars
 - Set-up field-test in large area to test performance

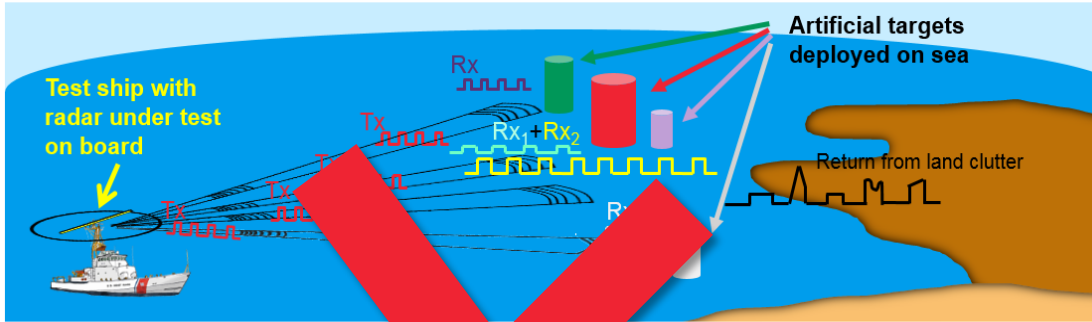
Motivation and Approach

Sea Clutter Simulation



Target Simulation





Reduce
Cost, complexity & test
time

Improve
Accuracy, reliability &
repeatability

Field-to-lab

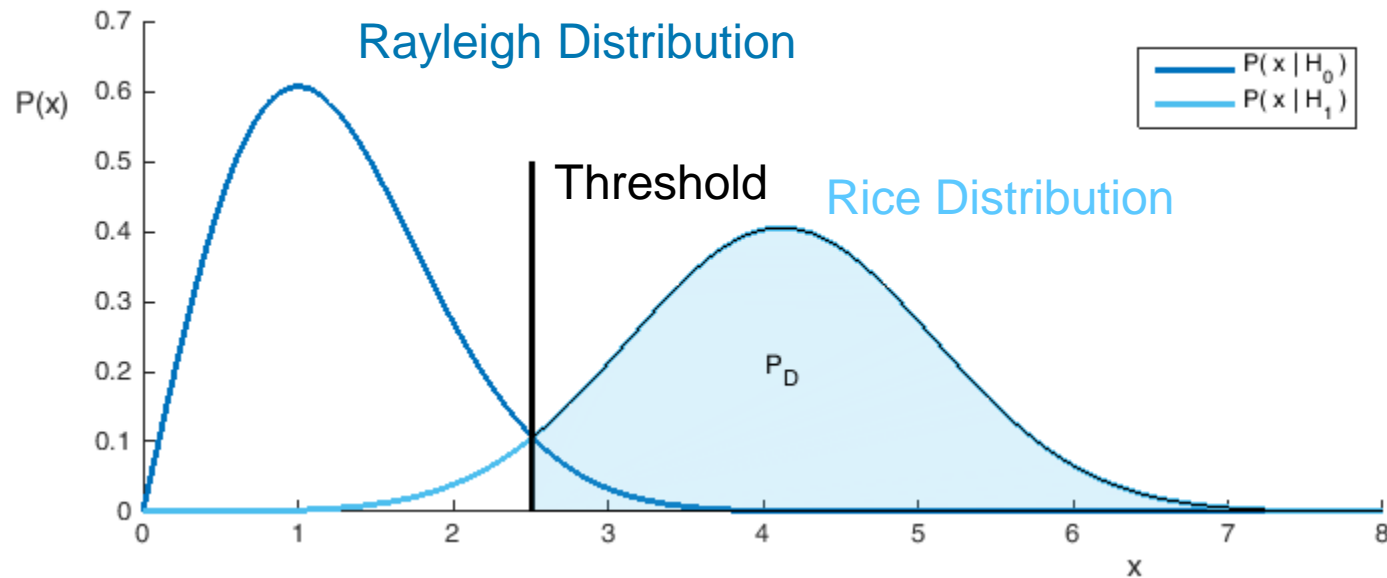


Sea clutter generation



Radar Detection

Probability Density Function

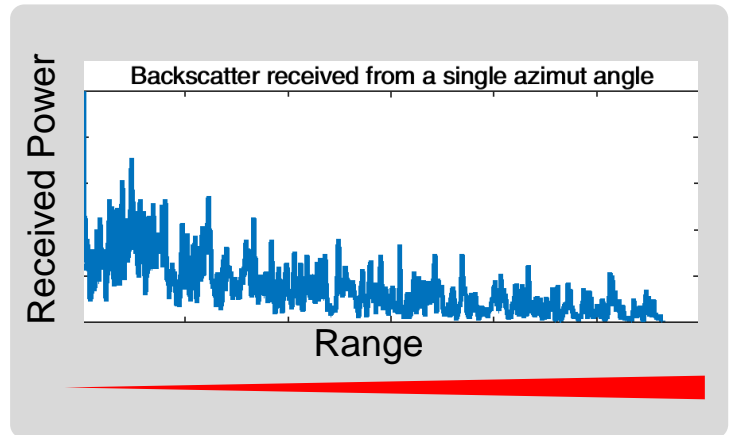
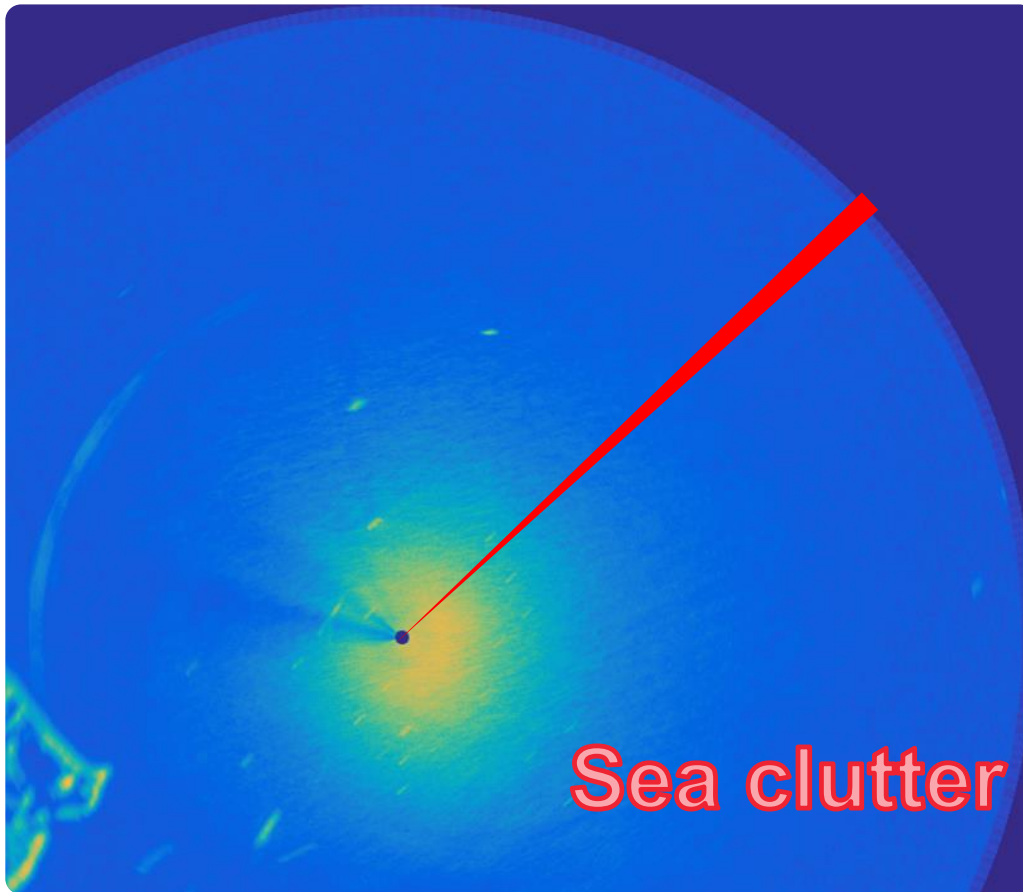


- P_{FA} False Alarm Probability
- P_M Probability of Missing a Target
- P_D Probability of Missing Detection



Typical Sea Clutter

PPI view



How to simulate
time and spatial
correlated sea
clutter?



Two scale model of the sea surface

■ Capillary waves

- Wavelength of centimeters or less
- Driven by local wind gusts

→ **Stochastic model**

■ Gravity waves

- Wavelength of a few hundred meters down to a meter
- Created by stable winds over a large area

→ **Physical model**



Courtesy of wikipedia.org



Courtesy of waterswaytravel.com

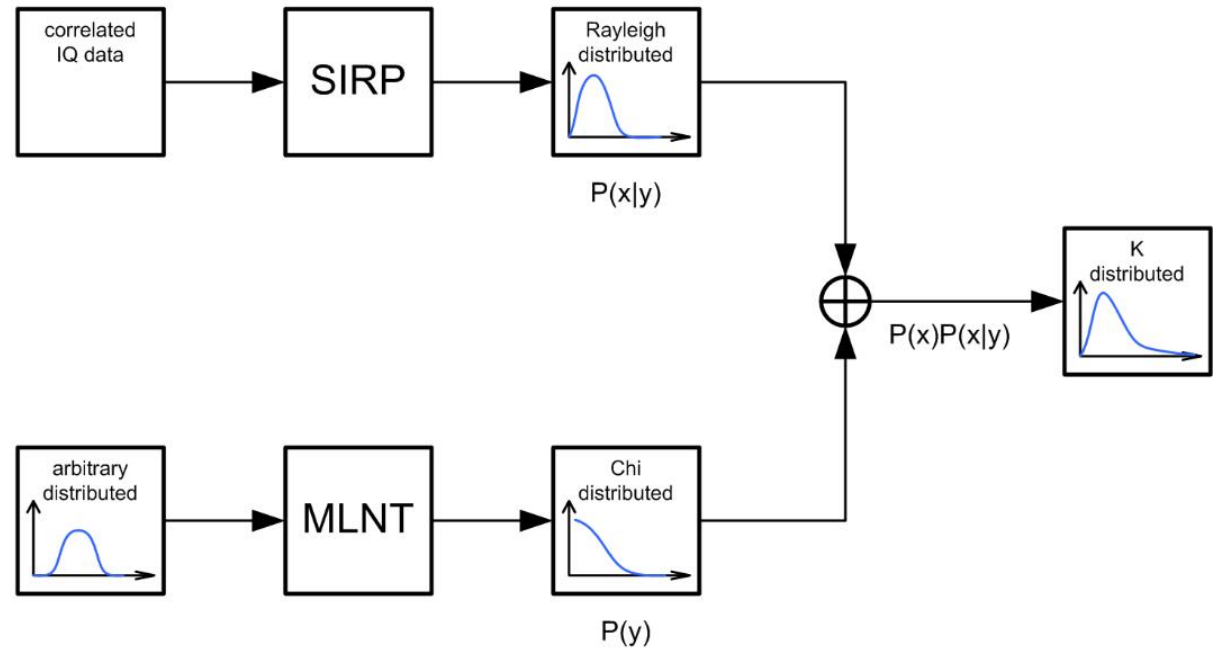


Two scale model of the sea surface

capillary waves



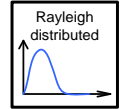
gravity waves



Capillary waves

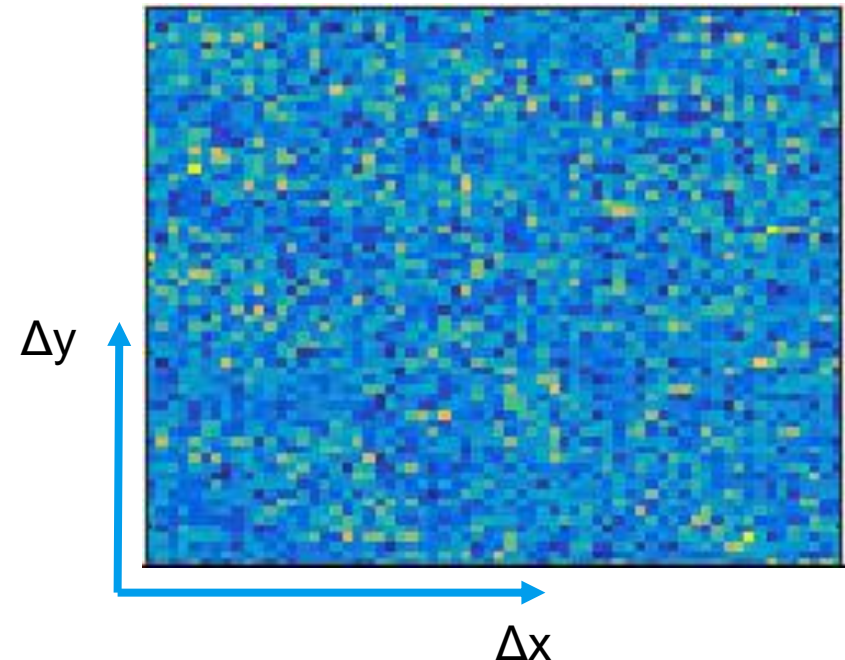
Stochastic model

capillary waves



- Following Rayleigh distribution
- **SIRP procedure** can be used for generation if IQ data is available
- Otherwise **uncorrelated Rayleigh distributed noise** with mean level according to physical model

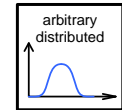
Rayleigh distributed noise:



Gravity Waves

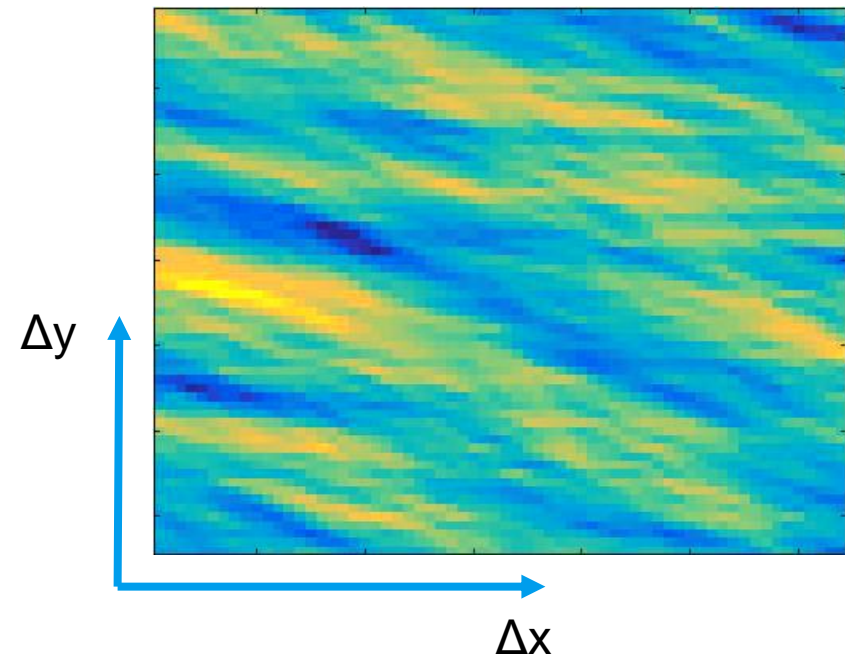
Physical Model

gravity waves



- Use established model to simulate sea surface
 - Parameters: average wave height and period, spreading factor, sampling frequency
- Transform height of sea surface to have a Chi-distribution
 - Transformation is performed with the help of memoryless nonlinear transformation (**MLNT**)
 - Shape parameter can be estimated using available formulas

Simulation of sea surface heights

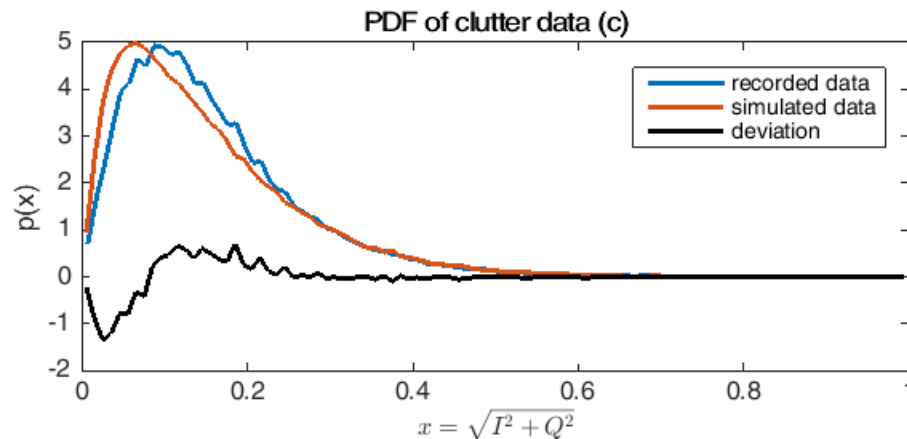
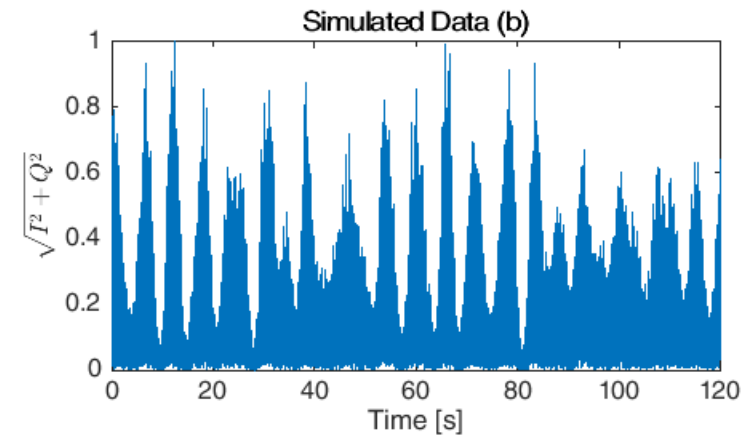
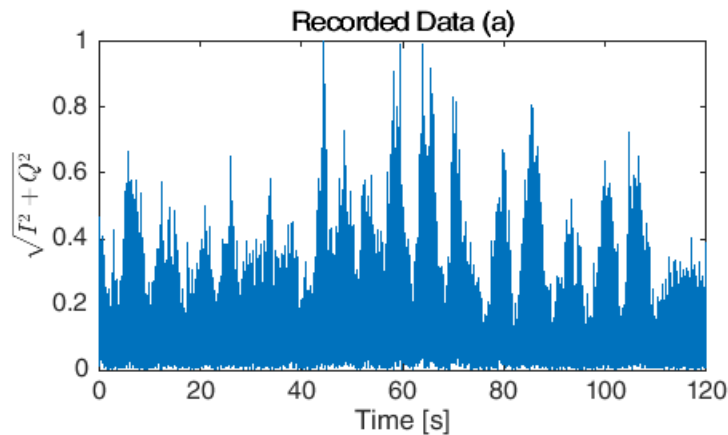


Data verification and signal generation



IPIX data

recorded on Canadian East Coast in 1993

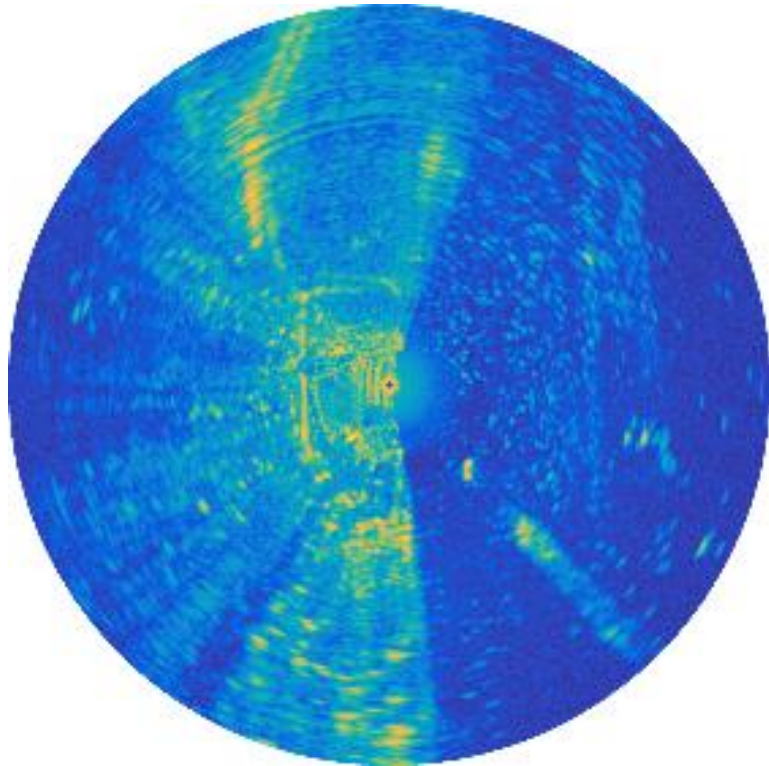


Deviation of moments [%]

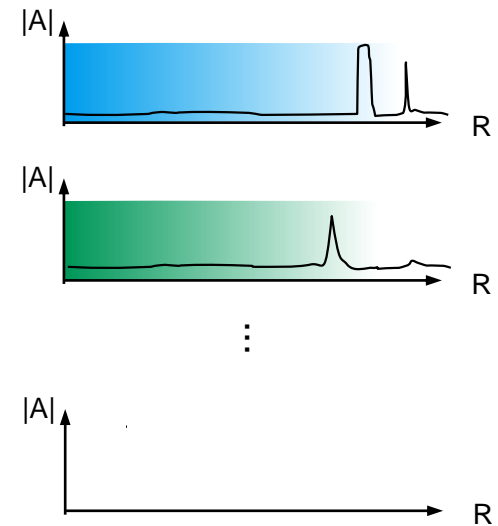
- 1st order: -4.7%
- 2nd order: -2.9%
- 3rd order: 0.31%
- 4th order: 2.9%

KS-Test passed in 83% using significance level $\alpha=0.05$

Environment to multisegment waveform

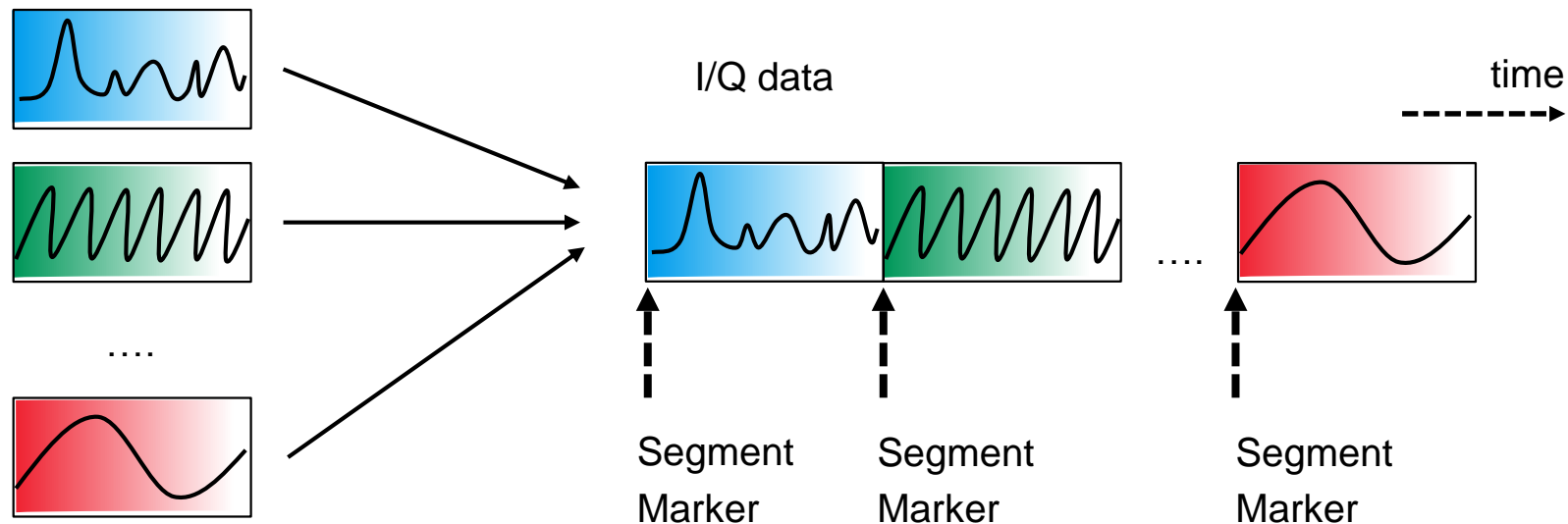


Map environment
to waveforms

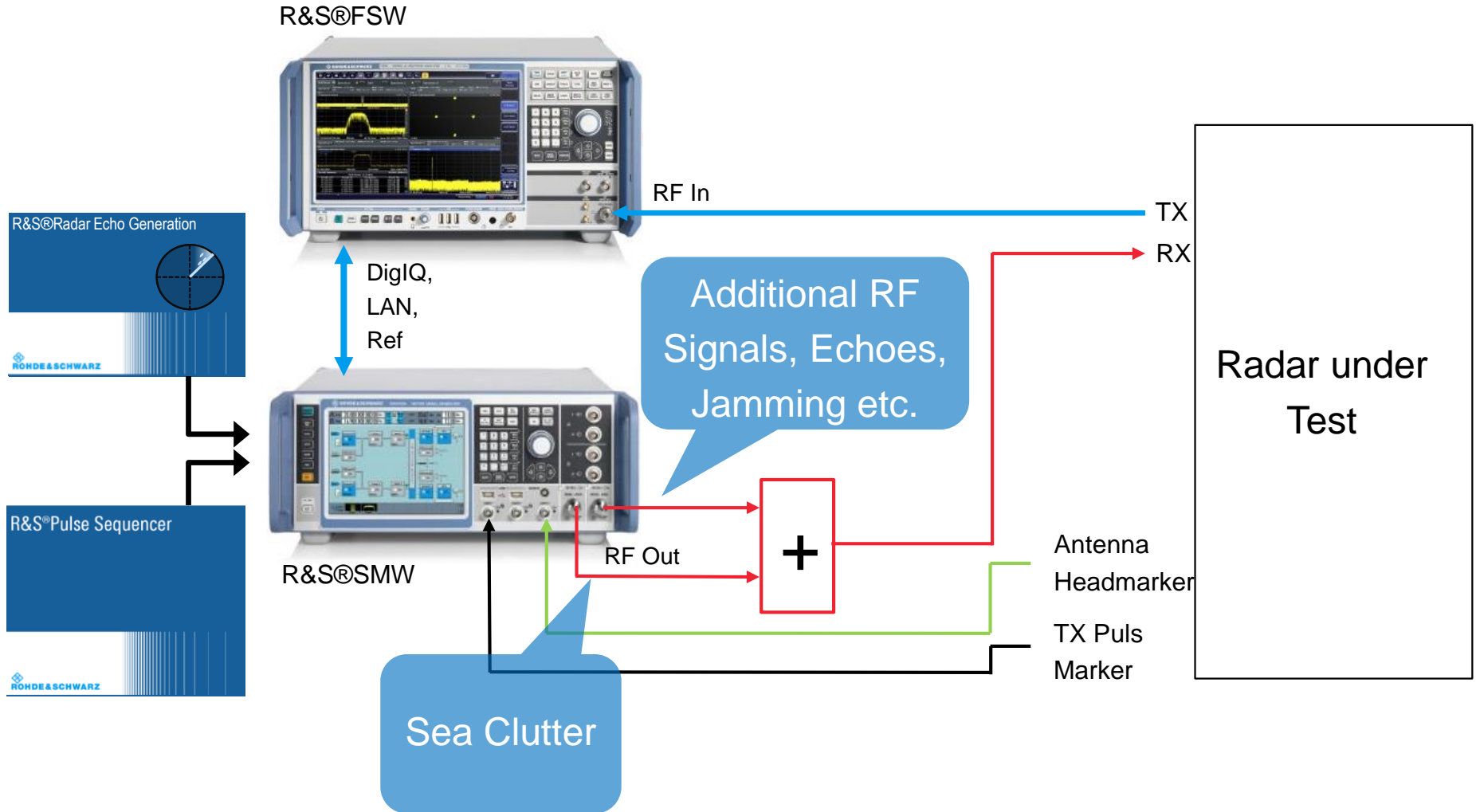


Environment simulation using multisegment waveform (MSW)

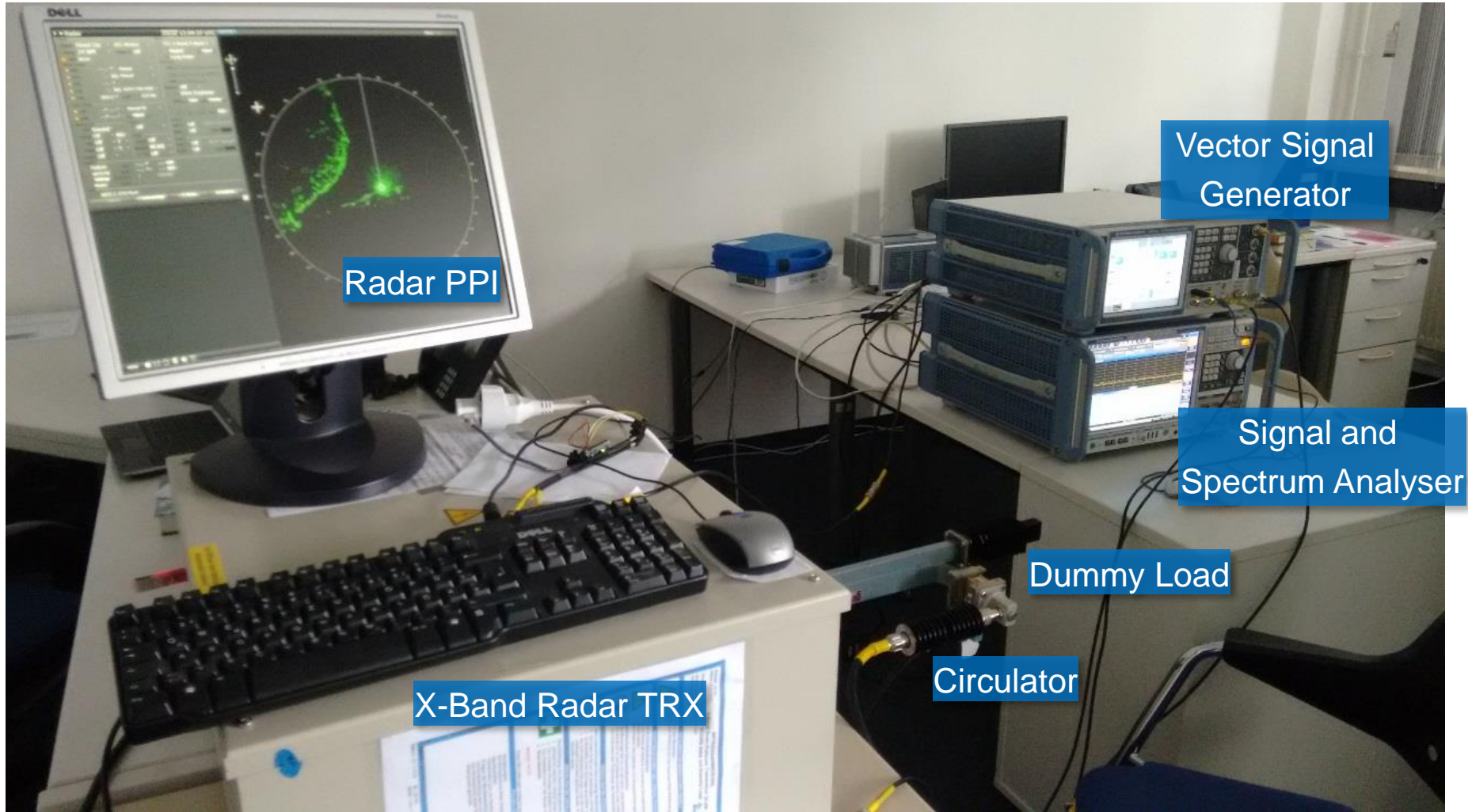
- Multisegment waveform (MSW) consists of multiple independent waveforms
- Each radar “TX Pulse” triggers a segment (and the next segment...)



Radar echo generation and environment simulation

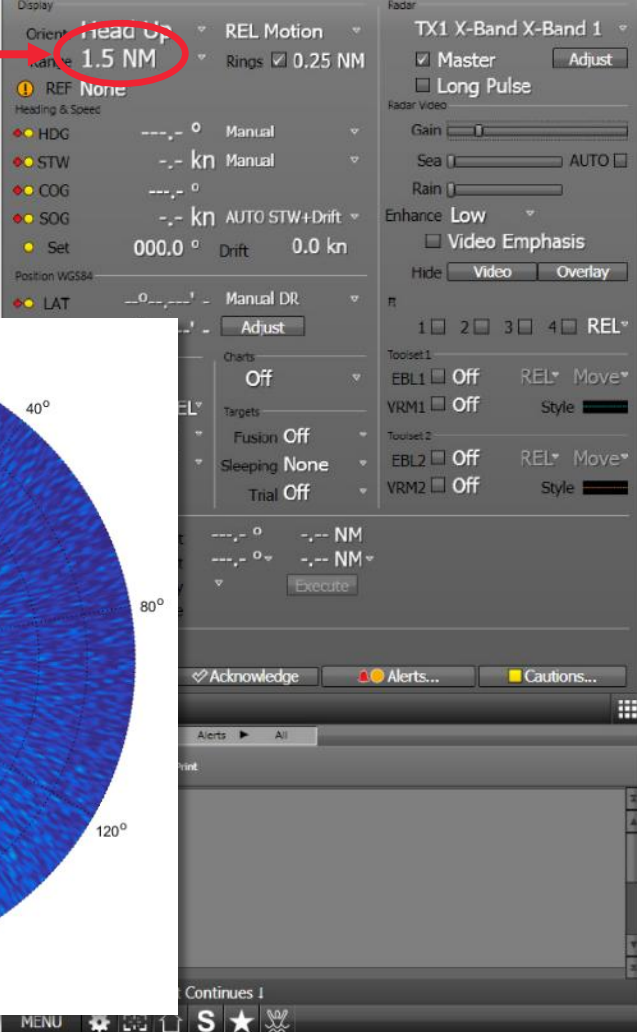


Measurement setup in the laboratory



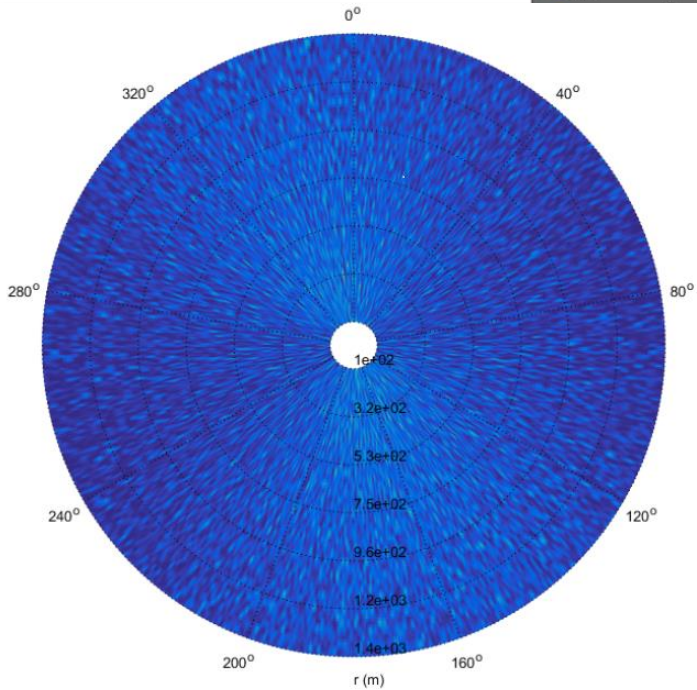
Simulated Sea Clutter

Max range
set to 1.5NM

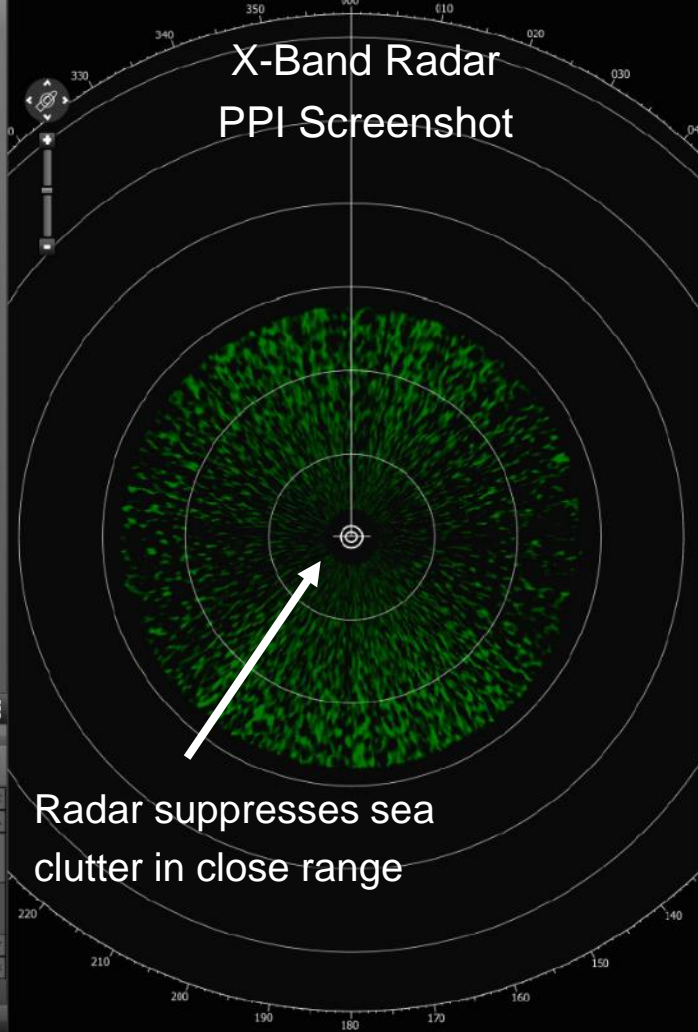


A screenshot of a radar control interface. The 'Range' setting is highlighted with a red circle and labeled '1.5 NM'. Other visible settings include 'REL Motion', 'Rings 0.25 NM', 'TX1 X-Band X-Band 1', 'Master', 'Long Pulse', 'Gain', 'Sea', 'Rain', 'Enhance Low', 'Video Emphasis', 'Hide Video Overlay', 'Charts Off', 'Targets Fusion Off', 'Sleeping None', 'Trial Off', and 'Alerts...'. The interface also shows 'REL' buttons for various targets and a 'MENU' button at the bottom.

Simulation



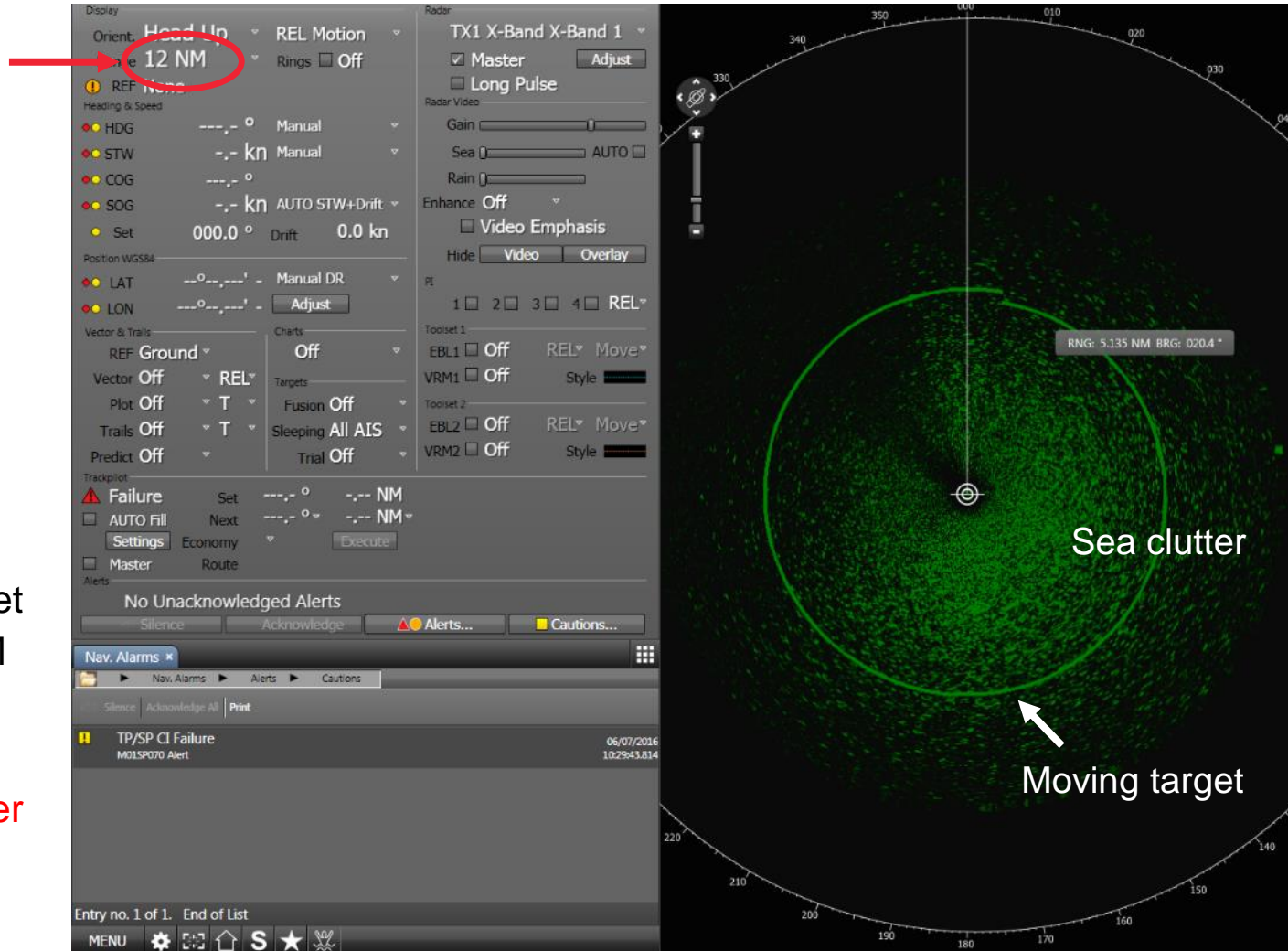
X-Band Radar
PPI Screenshot



Radar suppresses sea clutter in close range

Recorded Sea Clutter

Max range
set to 12NM

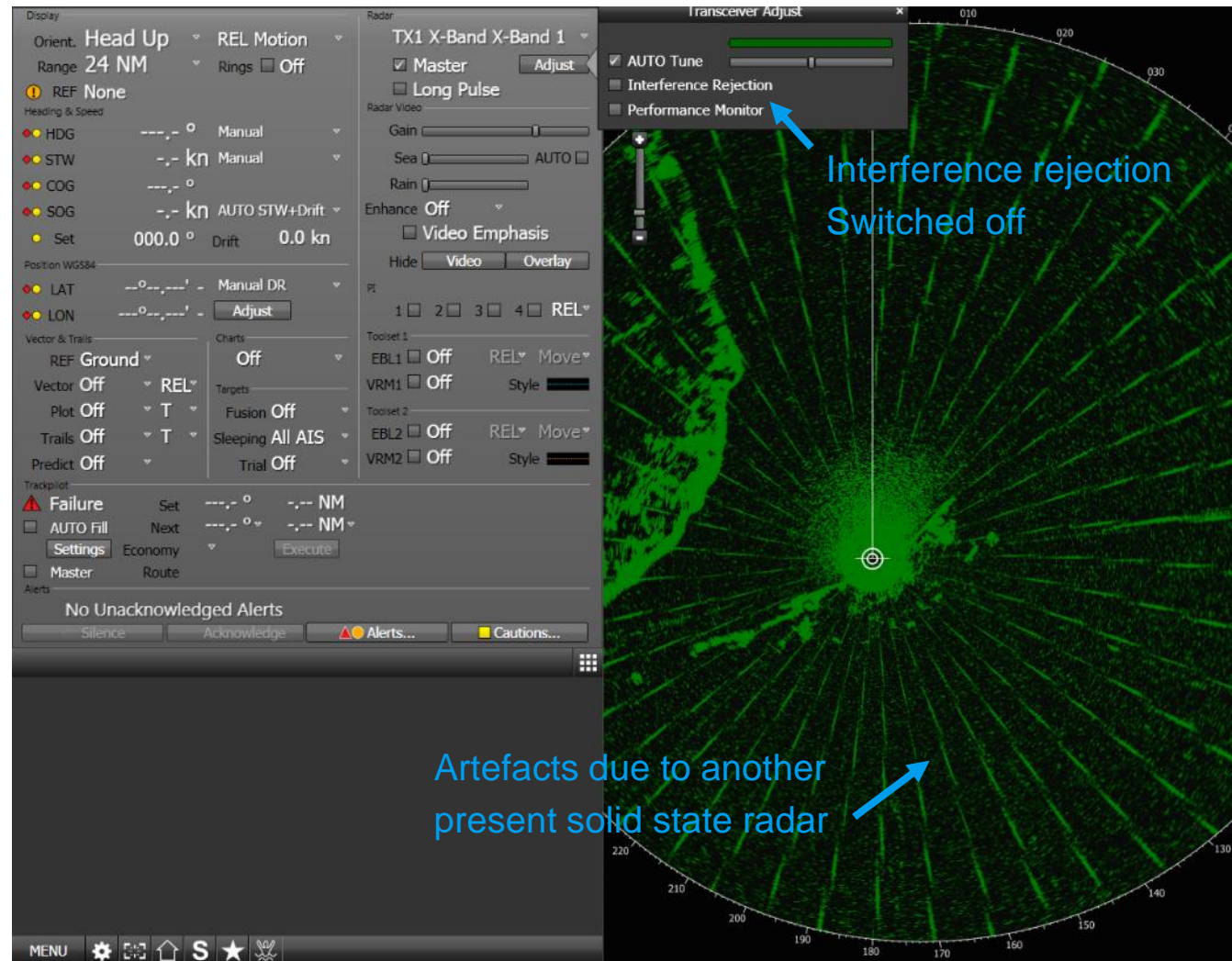


- Single radar echo signal, moving target with 100m/s in 5NM range

- Recorded sea clutter

Test of Interference Rejection

- Coastline
- Sea clutter in close range
- R&S®Pulse Sequencer Software to add interference / jamming signals
- Verify interference rejection



Display

Orient. **Head Up** ▾ REL Motion ▾

Range **3 NM** ▾ Rings Off

! REF None

Heading & Speed

HDG ---. ° Manual ▾

STW --. kn Manual ▾

COG ---. °

SOG --. kn AUTO STW+Drift ▾

Set **000.0** ° Drift **0.0** kn

Position WGS84

LAT --°--'--" Manual DR ▾

LON ---°--'--" **Adjust**

Vector & Trails

REF **Ground** ▾

Vector **Off** ▾ REL ▾

Plot **Off** ▾ T ▾

Trails **Off** ▾ T ▾

Predict **Off** ▾

Charts

Off ▾

Targets

Fusion **Off** ▾

Sleeping **All AIS** ▾

Trial **Off** ▾

Trackpilot

Set ---. ° --- NM

AUTO Fill Next ---. ° ▾ --- NM ▾

Settings Economy ▾ **Execute**

Master Route

Alerts

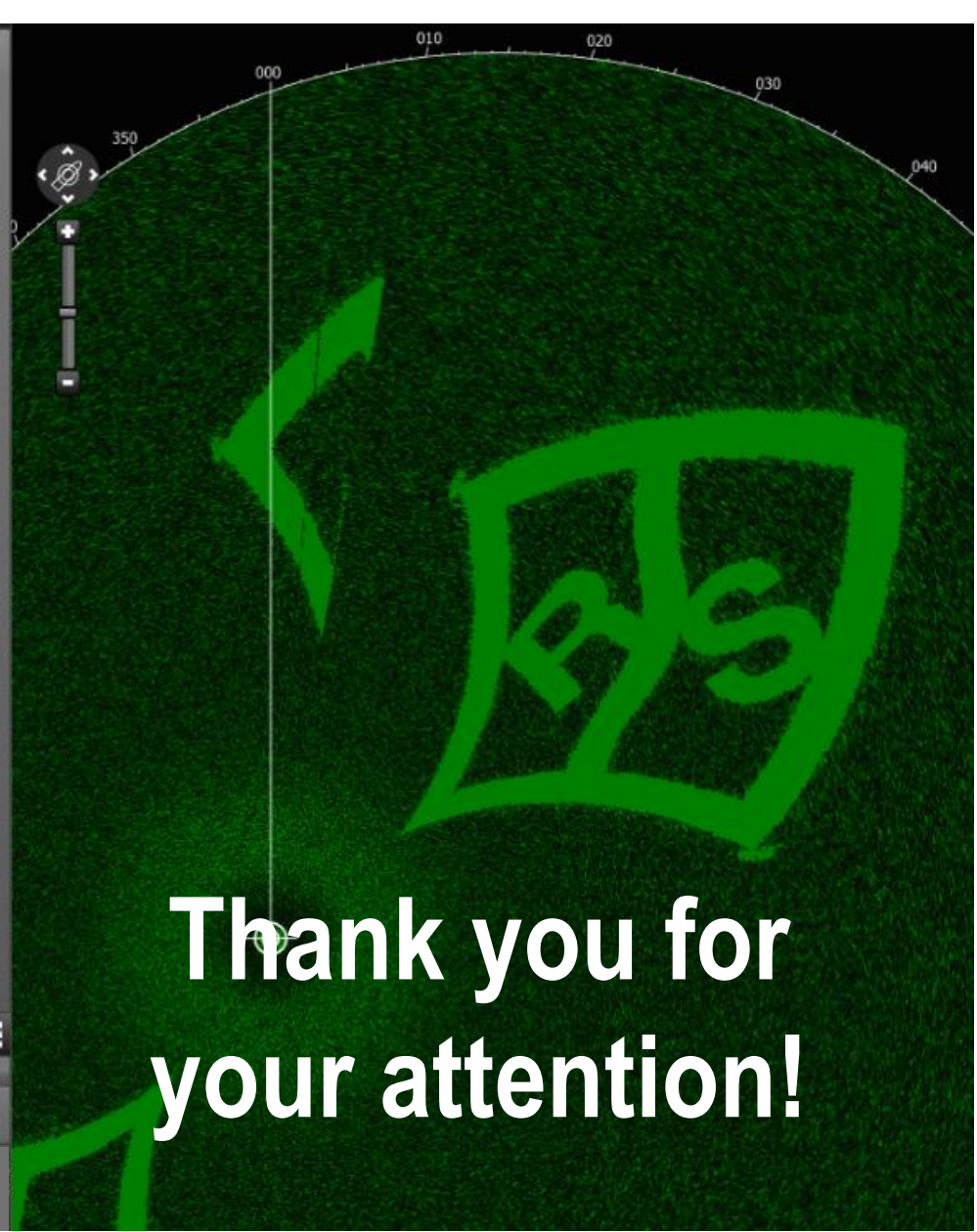
No Unacknowledged Alerts

Silence **Acknowledge** **Alerts...** **Cautions...**

Nav. Alarms x

Nav. Alarms ▶ Alerts ▶ All

Silence **Acknowledge All** **Print**



**Thank you for
your attention!**

